

2026 KETTLE HILLS SENIOR GOLF LEAGUE **WEEKLY EVENT DESCRIPTIONS**

Week 1, Apr 27 - Individual: Fewest Putts by Flight (2 events): - Use one scorecard for every two players. Record actual gross scores and actual putts per holes on separate lines. Tiebreaker is lowest gross score within each flight. Special Flag events - Closest to the Pin on par all 3's.

Week 2, May 4 – Team Stableford. The team Stableford score will be the sum of the two highest individual total Stableford scores. Record actual gross scores for each player. Software will calculate points (based on net score) per hole as follows - Double Eagle 8 pts, Eagle 5 pts, Birdies 3 pts, Par 1 pt, Bogey 0 pt, Double Bogey -1 pt, Triple Bogey -2 pts, Quad Bogey -3 pts. Special Flag events - Closest to the Pin in 2 shots on 4 par 4's.

Week 3, May 11 – Individual: Low Net by Flight (4 events): Use one scorecard for all players. Record actual gross scores per hole on separate lines. Prize payout will be in four separate flights. Tiebreaker is lowest gross score within each flight. Special Scorecard event - Lowest total net score on all 4 par 3's (1st, 2nd and third places).

Week 4, May 18 - 4 Man Team Shamble: - All four golfers tee off, choose the best drive, then all four golfers hit their second shot from that spot. From that point, each golfer continues playing his own game. Net handicap per golfer for this day is 75% of normal. This event will not impact individual's handicaps. The team score will be the sum of the two lowest individual net scores. Use one scorecard for all players. Record actual gross scores per holes on separate lines. Once entered in the software program, it will determine the net scores for each player and determine the team score. Tiebreaker is the lowest total gross scores of the players who had the low net scores. Special Flag events – Longest Putt (4 flags).

May 25 – No Golf – Memorial Day

Week 5, June 1 – Kettle Hills is not available for play due to a large 36-hole outing. Jeff McElroy is coordinating an event at another course for those that still want to play this week.

Week 6, June 8 – 4 Man 2 Best Balls (1 event): Use one scorecard for all players. Record actual gross scores per hole for each player on separate lines. The team score will be the sum of the two lowest total individual net scores. Special Flag events - Closest to the Pin on par 3's, 4 flag events.

Week 7, June 15 - Individual: Low Net by Flight (4 events): Use one scorecard for all players. Record actual gross scores per hole on separate lines. Prize payout will be in four separate flights. Tiebreaker is lowest gross score within each flight. Special Flag events - Closest to the Pin in 2 shots on 4 par 4's.

Week 8, June 22 – Kettle Hills is not available for play due to a large 36-hole outing. Jeff McElroy is coordinating an event at another course for those that still want to play this week.

Week 9, June 29 - Team Skins (1 event): All players play their own ball. The team score per hole for team skin determination will be the sum of the two lowest individual net scores on each hole. Special Flag events - Longest Putt (4 flags).

Week 10, July 6 – Individual Stableford by Flight (4 events): - Use one scorecard for all players. Record actual gross scores per holes on separate lines. Software will calculate points (based on net score) per hole as follows -

Double Eagle 8 pts, Eagle 5 pts, Birdies 3 pts, Par 1 pt, Bogey 0 pt, Double Bogey -1 pt, Triple Bogey -2 pts, Quad Bogey -3 pts (Net scores). Prize payout will be in four separate flights. Tiebreaker is lowest gross score within each flight and place. Special Scorecard event - Lowest total net scores on all 4 par 3's. (1st, 2nd and 3rd places).

Week 11, July 13 - 36-Hole League Tournament (1 event, played over two consecutive weeks): Low Net by Flight. One scorecard for the group. Special Flag events - Closest to the Pin on all per 3's.

A "\$5 Senior Special Event" during the 36 Hole Championship play dates will be available. Participation in this event will be optional for all players. The cost to enter will be \$5 per date played (\$10 if playing on both dates). For the sake of easy math, assume that 50 players sign up for this event. The daily pool will then be \$250 (\$5 x 50). Assume again that we have 5 winners on a given date. Each winner for that date will receive \$50! To avoid any odd payouts, any remaining money will return to the season's prize payout pool.

The format for this event will be whoever shoots the lowest net score on each hole will be entered into the pool of potential winners. However, if two or more members tie, then all members have tied. No winner on that hole. This limits the number of winners and increases the payout for a given date for the single winner on each hole. Going back to the previous example, assume that we have 10 winners. Each will receive \$25. However, if we only have 2 winners, they will each win \$125 each!! A rather good return on a \$5 investment.

Week 12, July 20 - 36-Hole League Tournament (1 event, played over two consecutive weeks): Low Net by Flight. One scorecard for the group. Special Flag events - Closest to the Pin in 2 shots (on 4 par 4's). As noted in the first week description of the tournament, the optional skins event will again be available. Special Flag events: Closest to the Pin in 2 shots on 4 par 4's.

Week 13, July 27 – Two-Man Team Scramble (1 event). Players choose best of 2 shots throughout the 18-hole play. The team score will be the team gross score less 75% of the average of the player handicaps. This event will not impact individual's handicaps. Special Flag events - Longest Putt (4 flags).

Week 14, August 3 – Individual Skins event (1 event): Individual skins awarded for net and gross scores per hole. Special Flag events: Closest to the Pin on all per 3's.

Week 15, Aug 10 – Two-Man-Best Ball - One Net Best Ball of 2 (1 event) - Use one scorecard for all players. Record each player's actual gross scores per hole on separate lines. The best net score per hole will be used to determine the one team net score. Tiebreaker is lowest gross score. Special Scorecard event - Lowest total net score on all 4 par 3's (1st, 2nd and 3rd places)

Week 16, Aug 17 - Four-Man Team 1-2-3 Stableford plus Lucky Ball – Record each player's gross score on the scorecard. Stableford team score determined by: lowest 1 net score on par 5's, 2 lowest net scores on par 4's, 3 lowest net scores on par 3's. There will be one lucky player on each hole. Player 1 on the first hole, player 2 on the second hole, player 3 on the third hole and player 4 on the 4th hole, player 1 on the 5th hole and so on. Holes 17 and 18 do not have lucky players. If there are only 3 players then the lucky player cycles through the 3 players for the first 16 holes. If the lucky player on any given hole has a low net used towards the team Stableford score as described above, then that player Stableford points are doubled for that hole. Special Flag events - Closest to the Pin in 2 shots on 4 par 4's.

Week 17, Aug 24 - Individual: Low Net by Flight (4 events): Use one scorecard for all players. Record actual gross scores per hole on separate lines. Prize payout will be in four separate flights. Tiebreaker is lowest gross score within each flight. Special Flag events - Longest Putt (4 flags).

Week 18, Aug 31 – Two Man Team 6-6-6, Holes 1-6 are played as a 2-man scramble. The team handicap is 75% of the two-player average handicap. Holes 7-12 are played 1 NET Best Ball of 2 (full handicaps), Holes 13-18 are played as Modified Alternate Shot. Both players tee off. The team selects the best drive and the other player MUST hit the 2nd shot. The average of the two players handicaps is the team handicap for those holes. Special Flag events: Closest to the pin on all par 3's.

September 7, No Golf, Labor Day

Week 19, Sep 14 - Individual: Low Net by Flight (4 events): Use one scorecard for all players. Record actual gross scores per hole on separate lines. Prize payout will be in four separate flights. Tiebreaker is lowest gross score within each flight. Special Scorecard event - Lowest total score on all 4 par 3's (1st and 2nd places net)

Week 20, Sep 21 - Individual: 4 Man 2 Best Balls (1 event): Use one scorecard for all players. Record actual gross scores per hole on separate lines. The team score per hole will be the sum of the two lowest individual net scores on each hole. The total team score will be the total of the 2 low net scores per hole for all 18 holes. Special Flag events - Closest to the Pin on all par 3's.

Week 21, Sep 28 – 3/4 Man Team Pressure Ball plus second low net (1 event): Two net scores per hole are used. On holes 1-16, there is one pressure ball player. On hole one, this is player one. Player 2 on hole 2. Player 3 on hole 3 and player 4 on hole 4. This cycle repeats through 16 holes. There is no pressure ball on holes 17 and 18 where the low 2 net scores are used. If there are 3 players, the cycle is every three holes though hole 16. For holes 1-16, the net score of the pressure ball player must be used (hence pressure ball). The second score per hole is the low net score of the remaining 2 or 3 players. The total team score is the total of the two net scores per hole for 18 holes. (Special Flag event - Lowest total net score on all 4 par 3's (1st, 2nd and 3rd places)

Week 22, October 5: 9-hole Team Scramble. (4 flights/events). KHSGL luncheon following the round.